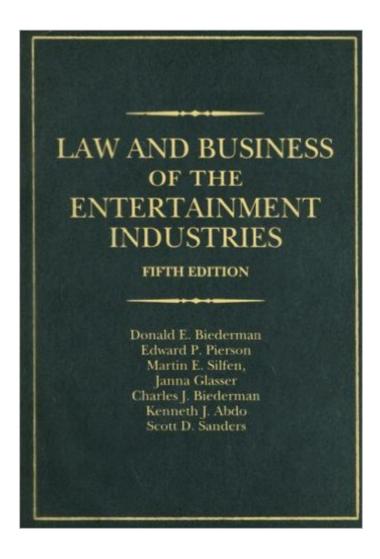
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Law And Business Of The Entertainment Industries, 5th Edition (Law & Business Of The Entertainment Industries)





Synopsis

In response to the increasing convergence of technologies in the entertainment industries, this thoroughly updated and revised fifth edition makes the casebook more timeless. Providing contract templates covering book publishing, recording contracts, actor agreements, video game agreements, and internet agreements, among others, this new edition is more useful and illustrative of the business of entertainment for lawyers, students, and industry professionals than its competition. Introductions, notes, and cases are fully updated to take into account recent changes in the industry. This classic casebook is essential to students at law schools throughout the country and to industry professionals trying to keep up with this ever-changing field of law.

Book Information

Series: Law & Business of the Entertainment Industries Hardcover: 1044 pages Publisher: Praeger; 5 edition (November 1, 2006) Language: English ISBN-10: 0275992055 ISBN-13: 978-0275992057 Product Dimensions: 7 x 2.1 x 10 inches Shipping Weight: 4.4 pounds (View shipping rates and policies) Average Customer Review: 3.7 out of 5 stars Â See all reviews (6 customer reviews) Best Sellers Rank: #213,049 in Books (See Top 100 in Books) #10 in Books > Law > Business > Entertainment #75 in Books > Law > Intellectual Property #83 in Books > Business & Money > Industries > Performing Arts

Customer Reviews

I would basically have to agree with Jen's review about this book. There are too many cases, the book is huge and the font is small...especially in the notes sections. The inclusion of various types of contracts has its plusses and minuses. I feel as if the contracts are stuck in the book in their entirety, but they're not necessarily explained. Thus, even if you're in law school, you're reading the contracts, not understanding the language and then not getting an explanation of the contracts. It's almost the same as reading the contracts as a complete layperson. The worst part is that there are tons of these contracts. Someone who taught this course as an adjunct at my law school assigned pretty much all the contracts in the book to read.Obviously, they are not captivating reading, so if you're in this position you can get stuck reading boring contracts that you don't understand and a

professor who assigns all these contracts to read but doesn't explain them well enough--either because he's a lawyer in this field and it makes way more sense to him than to you and/or because he's a practicing attorney rather than a real law professor and, thus, doesn't really know how to teach. I think both applied in my situation, and, unfortunately, people teaching entertainment law oftentimes will be practicing attorneys and/or completely over your head with knowledge.I don't feel as if this book is well-written, and sometimes the contracts aren't the only things that don't make sense or aren't explained well enough. Terms are thrown out or descriptions/explanations of the industry are given sometimes in ways that don't help someone who knows nothing about it...or at least doesn't know about the areas being covered by a particular chapter.

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